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C2090-913

Informix 4GL Development

DEMO

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QUESTION NO: 1

If DEFER INTERRUPT is set at the beginning of the application, why must your application set int_flag to FALSE before an INPUT statement is executed?

- A. The interrupt key will be disabled until int_flag is set to FALSE.
- B. The application will immediately exit if the user presses the interrupt key.
- C. An error will occur if int_flag is not reset to FALSE and the user presses the interrupt key.
- D. The application will not be able to determine if the user presses the interrupt key if int_flag is not reset to FALSE.

Answer: D

QUESTION NO: 2

Click the Exhibit button to view the exhibit. Given the code in the exhibit, what will be the state of the database if the procedure st_update succeeds and st_insert fails?

```
BEGIN WORK
EXECUTE st_update
IF SQLCA.SQLCODE < 0 THEN
  ROLLBACK WORK
ELSE
  EXECUTE st_insert
  IF SQLCA.SQLCODE < 0 THEN
    ROLLBACK WORK
  ELSE
    COMMIT WORK
  END IF
END IF
```

ActualTests

- A. It depends on the ANSI MODE state of the database.
- B. The changes made by st_update and st_insert are not reflected.
- C. The changes made by st_insert will be in place, but not those of st_update.
- D. The changes made by st_update will be in place, but not those of st_insert.

Answer: B

QUESTION NO: 3

The FOREACH statement is used in conjunction with the DISPLAY ARRAY statement to do what?

- A. to load elements from a program array into a DISPLAY statement

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- B. to allow the user to choose multiple elements from the screen array
 - C. to open a cursor, fetch all rows into a program array, and close the cursor
 - D. to scroll through all of the rows displayed on the form from the program array

Answer: C

QUESTION NO: 4

Which parts of the DISPLAY ARRAY statement are always required?

- A. ON KEY keywords
- B. screen array name
- C. program array name
- D. END DISPLAY keywords
- E. DISPLAY ARRAY keywords
- F. BEFORE DISPLAY keywords

Answer: B,C,E

QUESTION NO: 5

What can the arr_count() library function be used to determine?

- A. the current position in the screen array
- B. the current position in the program array
- C. the number of elements in the screen array
- D. the number of elements in the program array

Answer: D

QUESTION NO: 6

Which features are unique to the INPUT ARRAY statement?

- A. BEFORE/AFTER ROW clause
- B. BEFORE/AFTER INPUT clause
- C. BEFORE/AFTER FIELD clause
- D. BEFORE/AFTER DELETE clause
- E. BEFORE/AFTER INSERT clause

Answer: A,D,E

QUESTION NO: 7

Which statement is syntactically correct?

- A. INPUT ARRAYga_manufact FROM sa_manufact.*
- B. INPUT ARRAYga_manufact[*] FROM sa_manufact
- C. INPUT ARRAY ga_manufact.* FROM sa_manufact.*
- D. INPUT ARRAYga_manufact[.]* FROM sa_manufact.*

Answer: A

QUESTION NO: 8

SQL statements being prepared for performance reasons should be prepared

- A. just before the SQL statement is to be executed or opened
- B. in an initialization function at the top of each 4GL module
- C. at the top of each function containing the EXECUTE or OPEN statement
- D. in an initialization function in the module containing the MAIN function

Answer: B

QUESTION NO: 9

Why will preparing SELECT statements increase their execution speed?

- A. SELECT statements can NOT be prepared.
- B. The rows of the tables being selected will be cached in memory if the statement is prepared.
- C. Prepared statements are checked for syntax and optimized at prepare time, not at execution time.
- D. Memory is allocated for the results set which will be returned from the SELECT statement at prepare time.

Answer: C

QUESTION NO: 10

Place holders for program variables to be supplied later may be used in PREPARE statements in which locations?