## ISLEVER

# 9A0-311

Certified Macromedia Flash 8 Exam

DEMO

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#### **QUESTION NO: 1**

What is the default theme for version 2 components?

- A. Halo Theme
- B. FlashDefault Theme
- C. Ice Theme
- D. Sample Theme

#### Answer: A

#### **QUESTION NO: 2**

How is the object Drawing Mod used?

- A. Merges drawn shapes when they are overlapped
- B. Draws shapes and automatically converting them into graphic symbols
- C. Centers drawn objects in the authoring environment
- D. Draws shapes as separate objects that do not automatically merge together when overload

#### Answer: D

#### **QUESTION NO: 3**

What must be true in order to enable bitmap caching on a movie clip symbol? (Choose two.)

- A. Complex Vector artwork, nested animation and it is larger than 2880 pixels in width
- B. Complex Vector artwork, no nested animation and its position changes in time
- C. Complex Vector artwork, no nested animation and its position does not change in time
- D. Complex Vector artwork, nested animation and its position changes in time
- E. Complex Vector artwork, nested animation and its position does not change in time

#### Answer: B,C

#### **QUESTION NO: 4**

What correctly defines a getter method that retrieves a property named "Count"?

- A. function get count():Number { return \_nCount;}
- B. function count():Number { return \_nCount;}
- C. function getter count():Number { return \_nCount;}
- D. function getCount():Number { return \_nCount;}

#### Answer: A

#### **QUESTION NO: 5**

What is NOT a sound editing feature?

- A. Modifying the start and end points of a sound
- B. Changing the beats per minute (BPM) of a sound file
- C. Changing the sound envelope of a sound
- D. Switching the sound time units from seconds to frames

#### Answer: B

#### **QUESTION NO: 6**

What best describes the purpose of setInterval?

- A. Defines the SWF frame rate dynamically, at runtime
- B. Creates a function that executes once at a specified point in the future
- C. Creates a function that repeats every set number of frames
- D. Repeats calls to a function every set number of milliseconds

#### Answer: D

#### **QUESTION NO: 7**

What type of graphic formats are calculated mathematically and have the ability to scale without their quality?

- A. GIF
- B. JPEG
- C. Scanned
- D. Vector
- E. Bitmap

#### Answer: D

#### **QUESTION NO: 8**

A Button instance is named circle\_btn. ActionScript is placed on the main Timeline so that when the button is clicked a movie clip instance named rec\_mc's width is changed to 100. What is the

code to perform this action?

- A. circle\_btn.onRelease=function() { this.width=100;}
- B. circle\_btn.onRelease=function() { rec\_mc.width=100;}
- C. circle\_btn.onRelease=function { rec\_mc.width=100;}
- D. circle\_btn.onRelease { rec\_mc.\_width=100;}

#### Answer: B

#### **QUESTION NO: 9**

Why use device fonts for static text?( Choose two.)

- A. Device Fonts are more readable at smaller point sizes
- B. Embeds the font outline in SWF
- C. Anti-aliases static text by default
- D. Makes SWF retrieve font from the end user's computer
- E. Makes SWF retrieve font from the server

#### Answer: A,D

#### **QUESTION NO: 10**

What does selecting the Render text as HTML button on the Property inspector with a Dynamic text field selected do?

- A. Enables the text field to load HTML files at runtime
- B. Enables the text field to render certain HTML tags including <A>,<B> and <FONT>
- C. Improves SWF performance
- D. Converts the displayed text into HTML tagged text

#### Answer: B

#### **QUESTION NO: 11**

Where are variables that are loaded via a LoadVars object Referenced?

- A. Directly into a TextField Object
- B. On the timeline where they are loaded
- C. Within an array
- D. In properties of the LoadVars object where they are loaded