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Adobe Flash CS5 Exam

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QUESTION NO: 1

You have a requirement for an AIR 2 project that will support accessibility. Which class is designed to address this need?

- A. MakeAccessible
- B. AccessibilityImplementation
- C. Address503C
- D. JAWS

Answer: B Explanation:

QUESTION NO: 2

Which Flash player version should be used to incorporate AIR, drop shadows, and accessibility features?

- A. Flash Player 10.
- B. Flash Player 9.
- C. Flash Player 8.
- D. Flash Player 7.

Answer: A

Explanation:

QUESTION NO: 3

You want to create a desktop application that contains a local embedded SQL database. Which technology should you use?

- A. Flash Player 10 swf application
- B. Flash Player 10 projector application
- C. AIR 1.1 application
- D. Any version of the Flash Player will meet this requirement

Answer: C Explanation:

QUESTION NO: 4

You want to distribute a component that you have built. Which library option allows you to do this?

- A. Convert to Compiled Clip
- B. Export SWC File
- C. Export Flash Movie
- D. Component Definition

Answer: B Explanation:

QUESTION NO: 5

Which publish file format would be best for a dynamic Flash movie being delivered off the desktop?

- A. Flash (.swf)
- B. AIR (.air)
- C. Flash Lite
- D. Quicktime

Answer: B Explanation:

QUESTION NO: 6

You have a requirement to make a mobile phone application for the Android 2.2 (FroYo) operating system. What are your options?

- A. Applications can be created either for AIR or for any version of the Flash Player 9 or higher
- B. Applications must be created for the AIR runtime, the Flash Player is not supported
- **C.** Android does not allow Flash applications although Flash CS5 has the capability to create Android apps
- **D.** Applications can be created either for AIR or for any version of the Flash Player 10.1 or higher

Answer: D Explanation:

QUESTION NO: 7

You are using the new XFL file format. What would be a major benefit of using this approach?

- A. The XFL format allows you to use your Flash based graphics in other Adobe design tools
- **B.** XFL creates a folder with all of your file assets that could then be edited without the need for the Flash IDE
- C. XFL converts your project to a single XML file that contains all of your assets and code
- **D.** XFL is based on the ZIP standard and holds all of your Flash based code and timeline information

Answer: B Explanation:

QUESTION NO: 8

Which statement about vector graphics is true?

- **A.** Vector graphics perform better than bitmap graphics in Flash animations.
- **B.** Flash Player 6 was the first Flash Player to support vector graphics.
- **C.** Vector graphics describe images by using lines and curves.
- D. Vector graphics are not supported in the Flash Player

Answer: C Explanation:

QUESTION NO: 9

You want to import a resolution-independent image asset directly into Flash CS5. Which image asset type should you use?

- A. Al
- B. JPG
- C. SVG
- D. PSD

Answer: A Explanation: