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# 9A0-060

Adobe After Effects 7.0 Professional ACE  
Exam

DEMO

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## QUESTION NO: 1

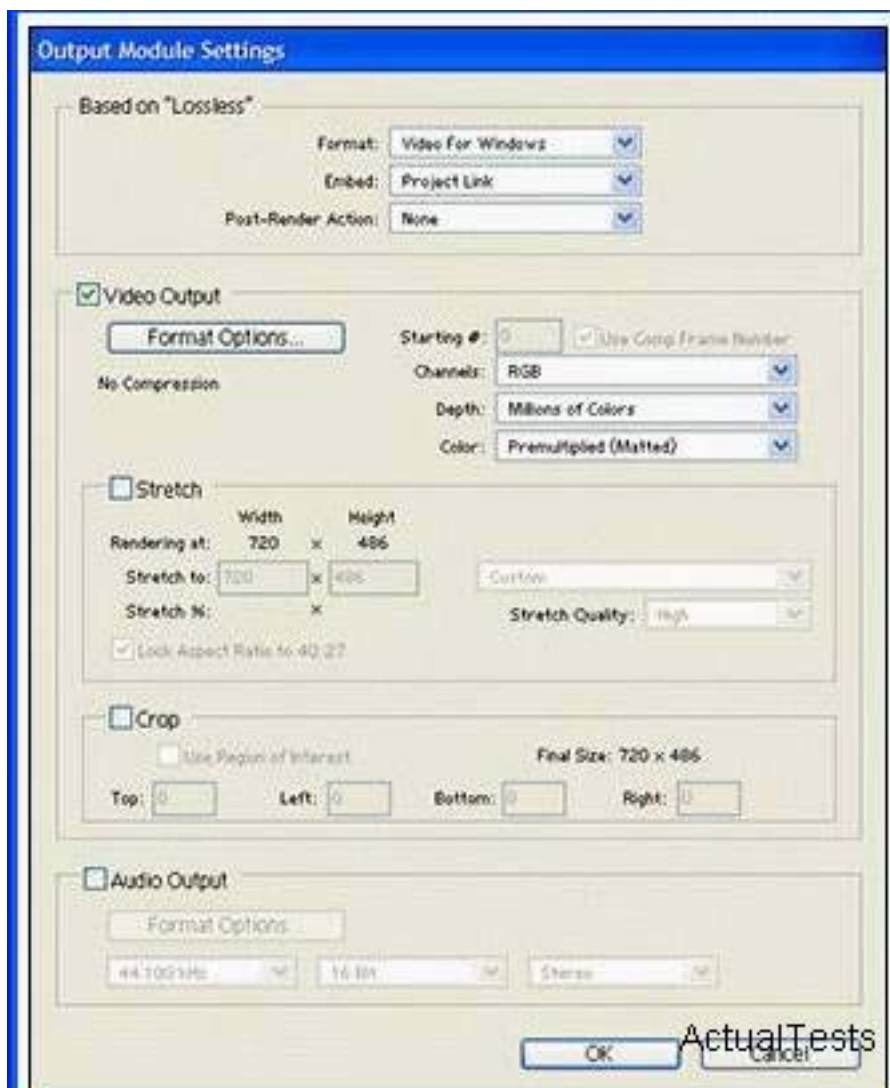
Which statement about rendering across a network is true?

- A. If a computer monitoring a watch folder can NOT find fonts, effects, or compressors used in a project, the render fails on that computer
- B. You can NOT render across a network that includes volumes using different network or operating systems, such as Windows.MAC OS, Novell, and UNIX.
- C. After Effects can copy source files up to 8 GB in size using the Collects Files command to a watch folder that is accessible to all After Effects render engines on the network.
- D. When After Effects finishes rendering all of the queued items in a given project, it saves and closes the project and performs Post Render actions specified in the Output Module settings dialog box.

**Answer: A**

## QUESTION NO: 2

Click the Exhibit button.



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You want to export your composition with an alpha channel for reuse in another composition in your project. Your composition contains NO audio. You want to apply compression to keep file size within prespecified limits. You want to import the file, but NOT replace usage in your project.

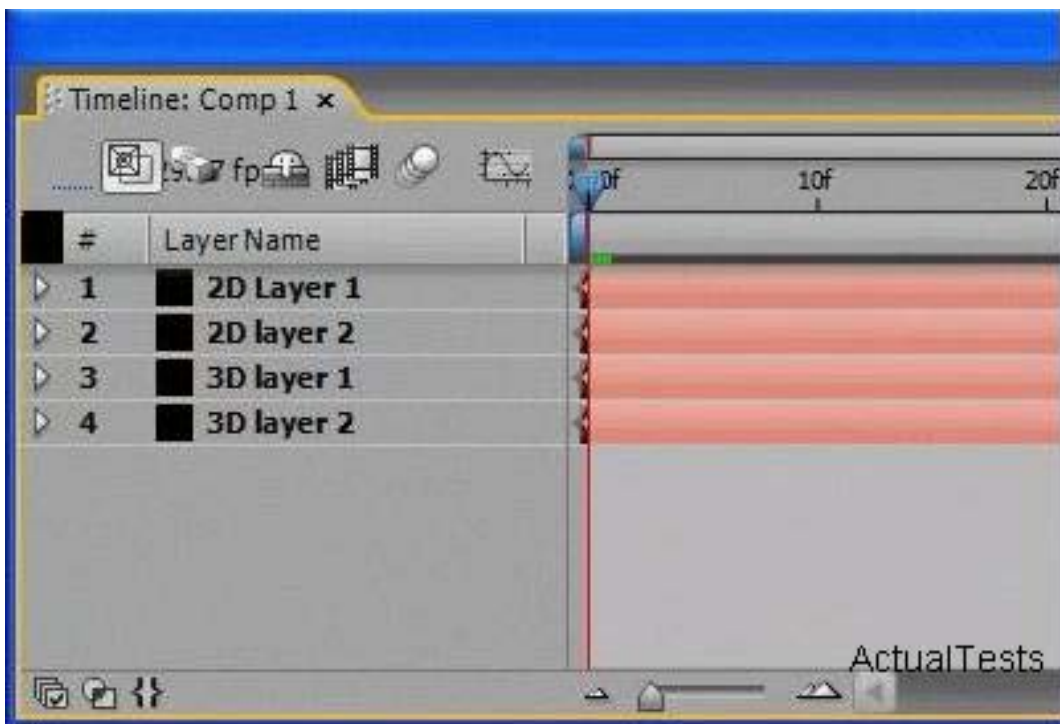
What should you do?

- A. For Post- Render Action: select Import, Under Video Output, Channels: select RGB + Alpha
- B. For Post- Render Action: select Import, Under Video Output, Channels: select RGB + Alpha, Depth: select Millions of Colors
- C. Under Format Select a format which supports both Alpha Channels and lossless compression, for Post-Render Action: select Import, Under Video Output; click on Format Options and configure compressor, under Channels: select RGB + Alpha
- D. Under Format: Select a format which supports both Alpha Channels and lossless compression, for Post-Render Action: select Import, under Video Output; click on Format Options and configure compressor, Channels: select RGB + Alpha, Depth: select Millions of Colors

**Answer: C**

### QUESTION NO: 3

Click the Exhibit button.



You are working on a composition that contains four layers as shown in the exhibit. The top two layers are 2D and the bottom two layers are 3D.

Which statement about the order in which After Effects renders these layers is true?

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- A. The 3D layers are rendered first as a set according to their spatial order. 2D layers are rendered next in the order in which they are listed in the Timeline panel, starting at the top of the list.
- B. The 3D layers are rendered first as a set according to their spatial order. 2D layers are rendered next in the order in which they are listed in the Timeline panel, starting at the bottom of the list.
- C. The 2D layers are rendered first in the order in which they are listed in the Timeline panel, starting at the top of the list. 3D layers are rendered next according to the order they are listed in the Timeline panel, starting at the top of the list.
- D. The 3D layers are rendered first according to the order they are listed in the Timeline panel starting at the bottom of the list. 2D layers are rendered next in the order in which they are listed in the Timeline panel, starting at the bottom of the list.

**Answer: B**

#### **QUESTION NO: 4**

You want to apply the Lightning effect to an existing text layer. You also want to rotate the text layer. The Lightning effect should rotate with the text layer. What should you do?

- A. add the Lightning effect and Rotation keyframes to the text layer
- B. add the Lightning effect and Rotation keyframes to the text layer; pre-compose the text layer; select "Move all attributes into the new composition"
- C. add Rotation keyframes to the text layer; pre-compose the text layer; select "Move all attributes into the new composition"; add the Lightning effect to the pre-composition layer
- D. add the Lightning effect to the text layer; pre-compose the text layer; select "Move all attributes into the new composition"; add Rotation keyframes to the pre-composition layer

**Answer: D**

#### **QUESTION NO: 5**

You are rendering a single PNG frame with a transparent background that you will then work with in Photoshop. Which settings should you use to ensure RGB and alpha channels are included in the output frame?

- A. RGB, Straight
- B. RGB+A, Straight
- C. RGB+A Premultiplied
- D. PNG Alpha settings cannot be adjusted.